ORIGINAL ORATORY (OO)

Speaker Points	1-11 - Developing	12-13 – Low Level of Mastery	14-15 – Fair Level of Mastery	16-17 – Good Level of Mastery	18-20 – Excellent Level of Mastery	Total
Vocal Performance of Content	Speaker's rate/volume/ enunciation interfered with audience understanding. Emphasis/intonation conflicted with message	Speaker's vocal performance interfered with understanding over ½ of the total speaking time.	Speaker's vocal performance at times (1/2 or less) detracted from the delivery of the message.	Speaker's vocal performance helped bolster the audience's understanding and interest. No distracting vocal issues. Confident.	Speaker's vocal performance expertly supported the message. Delivery was clear, compelling, and professional throughout.	
Physical Performance	Speaker's physicality interfered with message. Speaker provided minimal eye contact, and lacked appropriate expressiveness and/or gestures. Movement was distracting.	Speaker's physicality occasionally interfered with the presentation. Speaker lacked consistent eye contact, gestures, or purposeful movement.	Speaker's physical performance showed no major errors but lacked proficiency throughout. Some attempt at purposeful movement.	Speaker's physical performance added to the overall presentation. Gestures, facial expressions and purposeful movement aided understanding and added interest.	Speaker's physical performance expertly supported interpretation of the message. Eye contact, facial expressiveness, gestures and movement all showed confidence and skill.	
Speech Organization	Lacked basic structure: introduction, body, transitions and conclusion. Hard to follow along.	Introduction, body and conclusion were attempted, some organizational elements were missing (e.g., preview, transitions, review).	Introduction with hook and preview used. Clearer transitions between main points, and use of review would be helpful.	All basic organizational elements were properly used. Intro included hook and preview. Basic transitions used. Conclusion summarized points.	Speech was expertly organized with clever use of thematic transitions. Conclusion references the hook and provides a perfect sense of closure.	
Speaker's Content Choices	Support for main points was inadequate/needed development. Sources not cited clearly or correctly. Topic analysis too broad or incomplete. Overarching message unclear/inappropriate.	Some support provided for each main point. More outside sources needed. Topic analysis limited. Overarching message unclear/inappropriate.	Once or more point was well-supported, but varying types of support and/or a greater variety of quality sources would add interest and credibility. Topic analysis ok. Message may not be consistent or compelling.	Each point was supported with ample and varying types of evidence. Sources clearly cited. Topic analysis ok, but did not provide novel approaches or perspectives. Main message or interest to the audience.	All points well supported. Abundant quality evidence clearly cited. Topic analysis was highly creative and approach to content was novel. Main message was impactful and valuable to the audience.	
Overall Presentation	Overall presentation suggested a lack of understanding or familiarity with the topic. Word choice and expression of ideas did not support message. Speaker's energy did not meet need. No influence or impact.	Overall performance showed some understanding and familiarity with topic. Word choice and explanations were vague or confusing. Lacked originality or didn't demonstrate value to the audience.	Overall presentation showed a clear understanding of the topic. Word choice and explanations brought new knowledge and interest to the audience. Audience was challenged to consider new perspectives.	Overall presentation demonstrated thorough understanding of the topic with novel approaches to share new knowledge with the audience. Through delivery and content, the speaker helped the audience see the world in a different light.	Overall presentation expertly demonstrated understanding of topic. Creative and interesting word choice capitated and informed audience. Passionate delivery and impactful content influenced the audience's way of thinking.	

ORIGINAL ORATORY

One speaker performs an original, memorized speech (no notes or cues) about any topic. Often the speech is inspirational/motivational. No notes, props or visual aids are permitted. Sources are cited liberally (generally, at least one source per main point). While there is NO official, required organizational pattern, organization must be exceedingly clear. Problem-Impact-Solution is common. Although speeches need not be civics-related, this is encouraged.

RULES
ORIGINAL ORATORY

PROHIBITED CONTENT
Profanity, sexual content, glorification of violence or drug use is strictly prohibited. Violations of this rule will result in a point deduction and may result in disqualification from the tournament.

Judges should inform the tournament director about inappropriate content and NOT discuss directly with student.

TIME LIMITS
Each speaker must adhere to specified time limits for their speeches.

- ◆ 10-minute time maximum
- ◆ 30-second grace period allowed.
- ◆ There is NO TIME MINIMUM; however, students will not receive the full number of points if their performance falls under five minutes.
- ◆ Speakers who exceed 10:30 minutes are still scored and ranked just not 1st.

NOTES
Performance should be memorized. o Using a script or notes is allowed, however, students who use cues or notes will receive a three-rank penalty.

SELECTION OF MATERIAL
Material used for Original Oratory should be a combination of original thought supported by orally cited information. The piece should be engaging, impactful and relevant to the audience.

VISUAL AIDS
No props, costumes or visual aids are allowed. Movement is allowed and encouraged.

ROUND GUIDE

8) Students should not be in the room until you are. Observers are allowed but they may not disrupt, help, or record.

9) **Start the session on Speechwire.**

10) Set up notes with competitor's names and get timer ready.

11) Use the order on Speechwire to call each competitor to come up and speak.

12) The highest ranked speakers should have the most speaker points. **Points can be tied, ranks cannot. Do not share feedback with competitors during competition.**

13) **After you input rank and points, SUBMIT your ballot on Speechwire.** The next round cannot begin until you do. Please do it immediately. 😊

14) Go back to the Judge's Lounge and fill in feedback on Speechwire.

Points	Rating
10-59 POINTS	*Inappropriate, poor behavior* — If this score is given, must explain
60-69 POINTS	*Needs Improvement*
70-79 POINTS	*Good*
80-89 POINTS	*Very Good*
90-94 POINTS	*Excellent*
95-100 POINTS	*Outstanding*